



Beyond Surprising: English Event Structure in the Maze

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Experiments in Meaning (ELM) 2

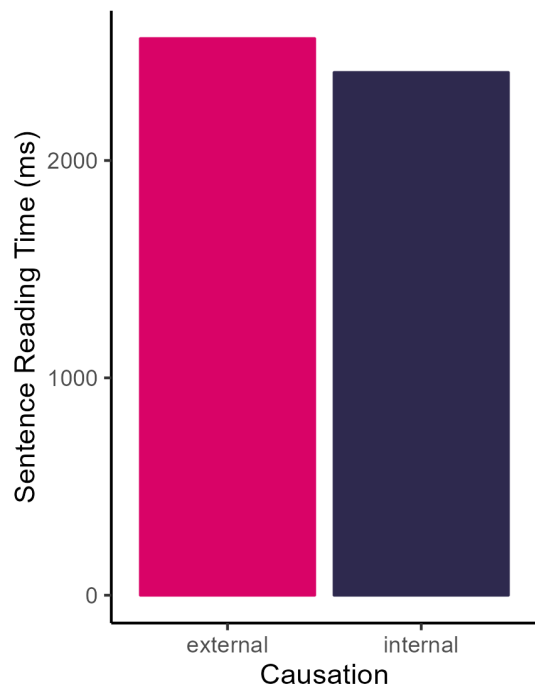
May 18, 2022

Various Event Structure Costs

Do they replicate?

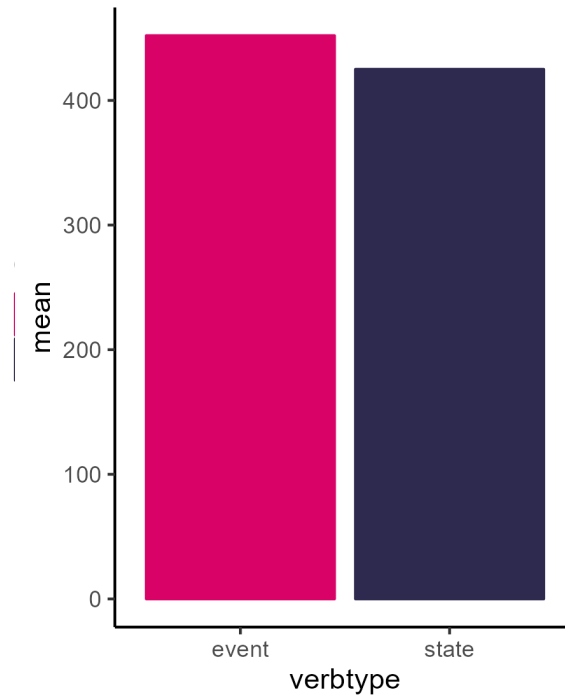
What is the link to semantic representations & processes?

McKoon and MacFarland 2002



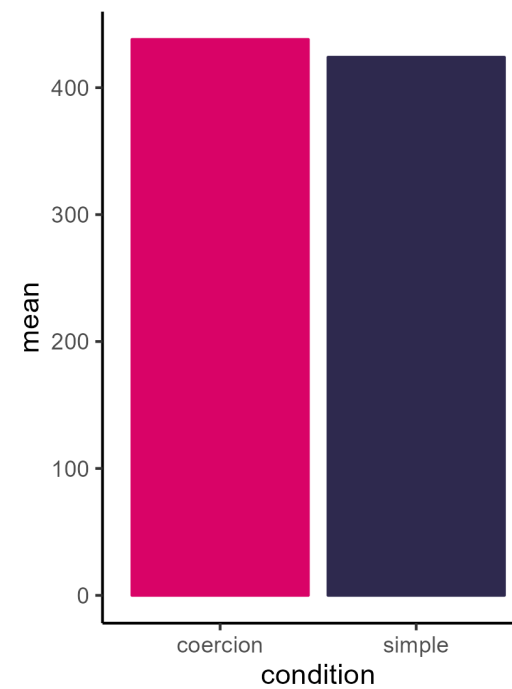
External vs. Internal
Causation

Gennari & Poeppel 2003 Exp 1



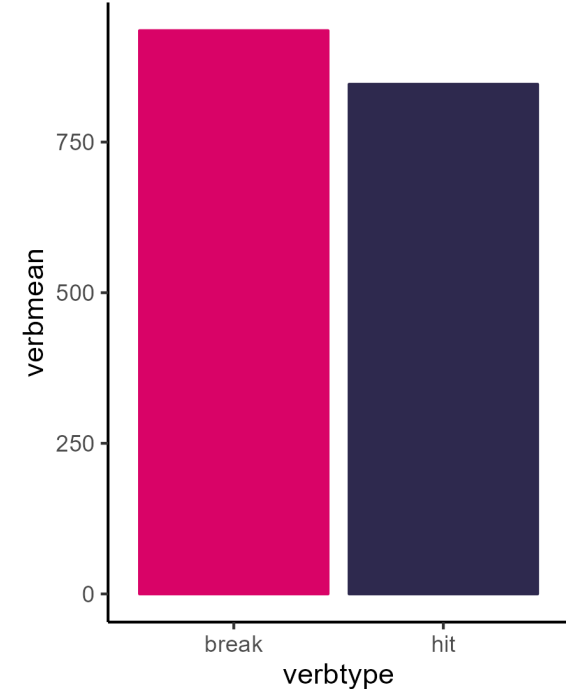
Eventive vs. Stative

Brennan & Pylkkänen 2010



Aspectual Coercion

McKoon and Love 2011 Exp 3



Result (Causative) vs.
Manner

Agenda

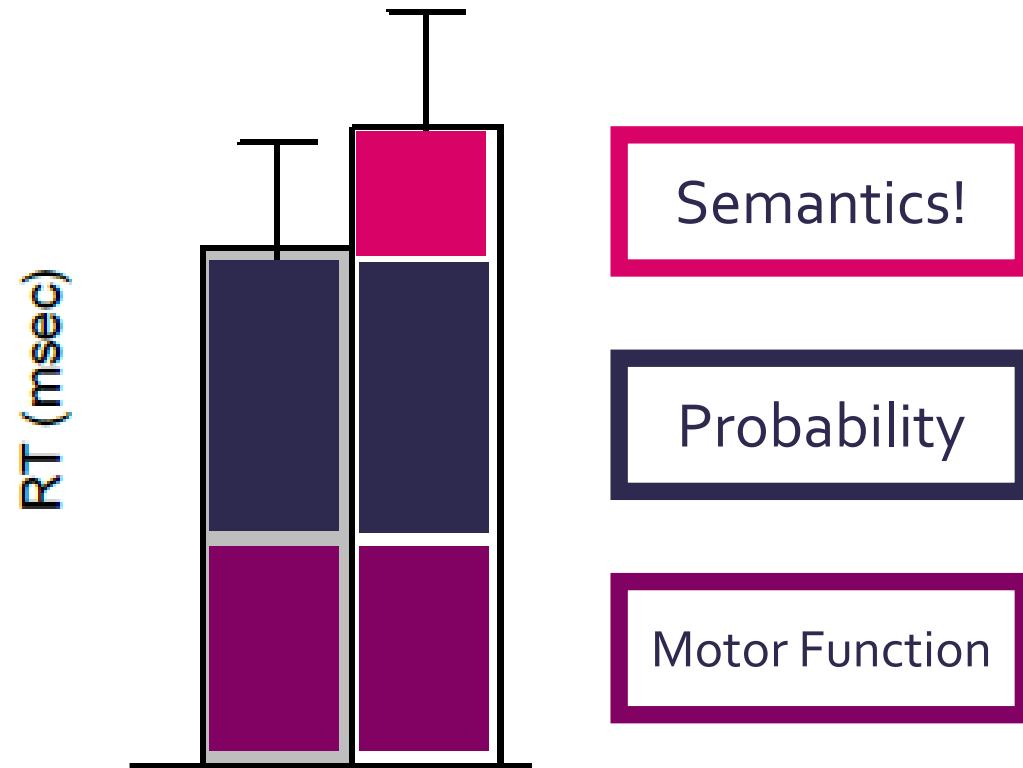
- ① Semantics Beyond vs. Within Surprisal
- ② Replicating Causativity Cost
- ③ Surprisals with Event Structure
- ④ Deeper exploration with the Maze Task

Agenda

- ① **Semantics Beyond vs. Within Surprisal**
- ② Replicating Causativity Cost
- ③ Surprisals with Event Structure
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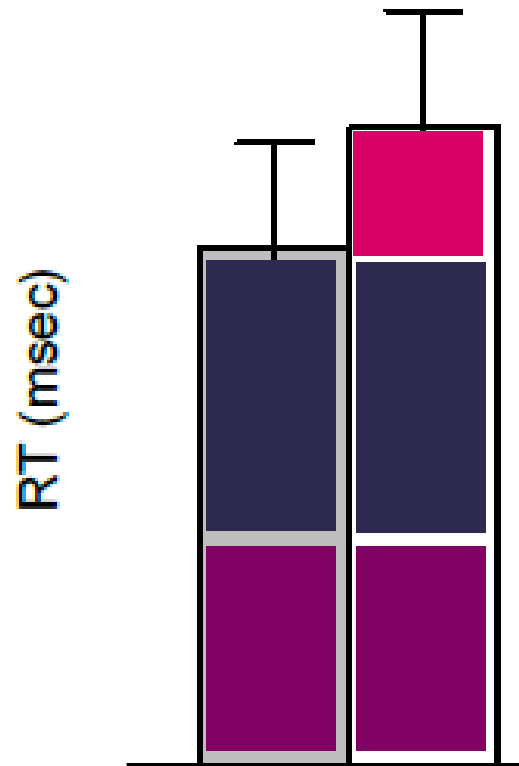
**Can we tease apart
semantics beyond (and
within) probabilistic
prediction?**

Experiment Design Assumptions



Experiment Design Assumptions

Surprisal and Prediction
(Hale 2001,
Levy 2008)

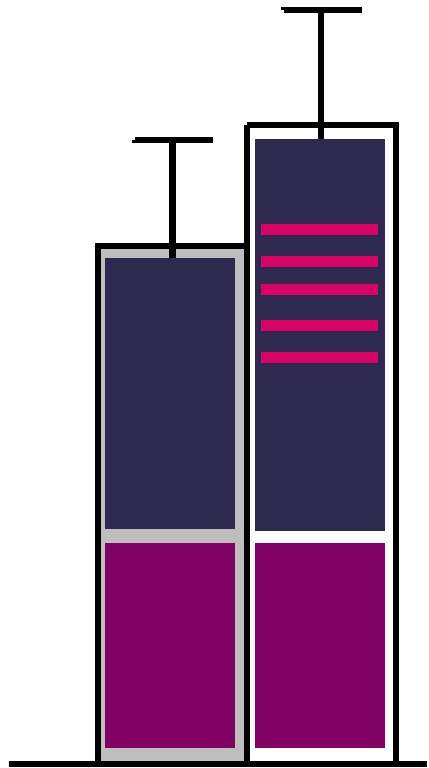


Semantics!

beyond surprisal!

Probabilistic Prediction / Surprisal

Motor Function



Semantics?

within surprisal!

Surprisal

Motor Function

What if...?

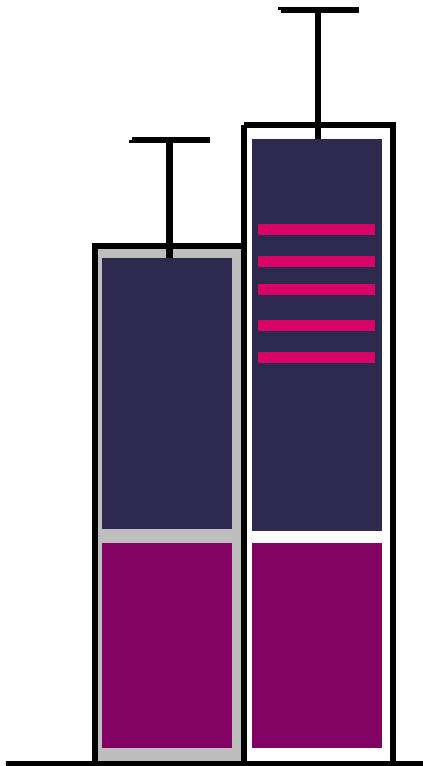
The effect is matched by probabilities?

How do the surprisals get to be what they are?

Human syntax, semantics...?

Is surprisal a confound, or a co-conspirator? A bottleneck?

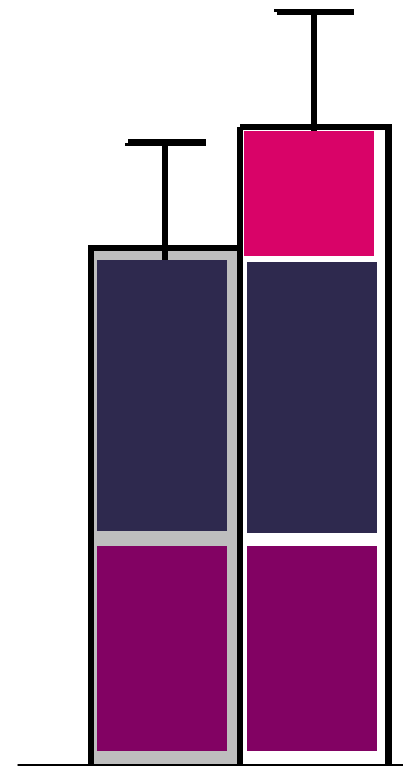
Semantics within surprisal



Surprisal

Motor Function

Semantics beyond surprisal

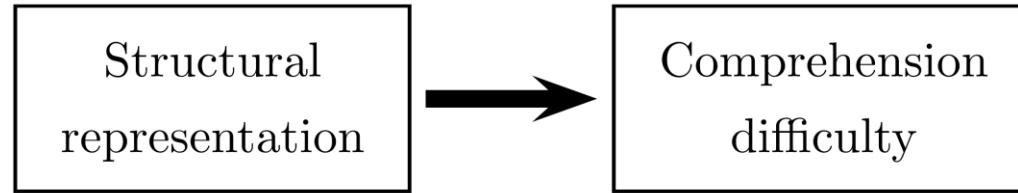


Surprisal

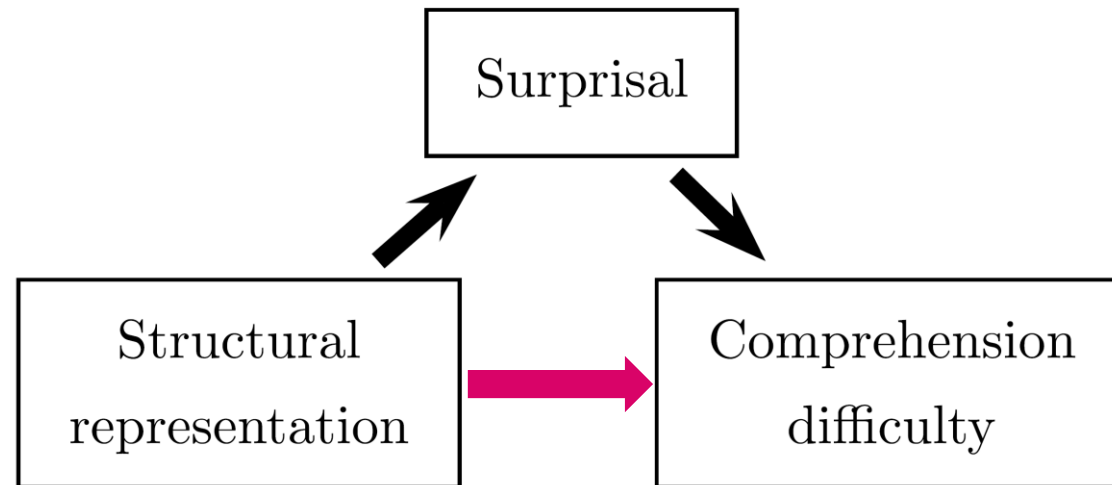
Motor Function

Could have both, or neither!

Causal Bottleneck (Levy 2008)



(a) Direct effect of representation on processing



(b) Surprisal as a causal bottleneck mediating effect of representation on processing

Why not both?

Agenda

- ① Semantics Beyond vs. Within Surprisal
- ② **Replicating Causativity Cost**
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**A convenient replication:
Levinson & Brennan (2016)**

Hypothesis

Based on prior findings of lexical event structure complexity:

Processing cost for **causativity** within result verbs

vs. across manner/result, McKoon & Love
2011

Manner vs. Result Event Structure

Result/Change of State/Causative:

- | | | |
|--------------------------------------|---------------|------------------------|
| 1) The door <u>opened</u> | Result | (inchoative/anticaus.) |
| 2) The child <u>opened</u> the door. | | (causative) |

Manner/Implicit Theme:

- | | | |
|------------------------------|---------------|------------|
| 3) The professor <u>read</u> | Manner | (implicit) |
| 4) The professor <u>read</u> | | (explicit) |

Semantic Assumption (Simplified)

For English:

More causative in transitive (Dowty 1979, Bittner 1999)

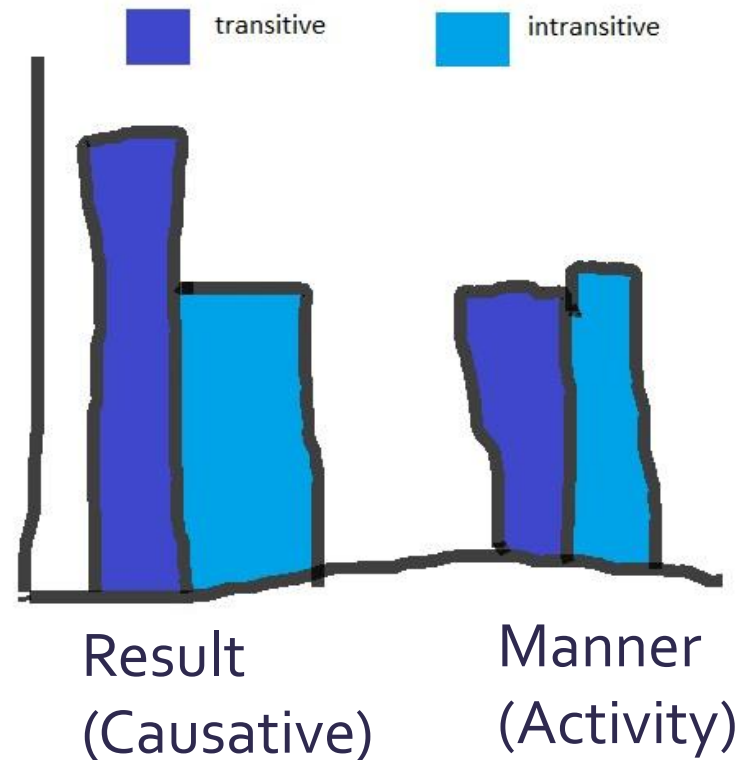
BECOME opened(the door)

the child CAUSE BECOME opened(the door)

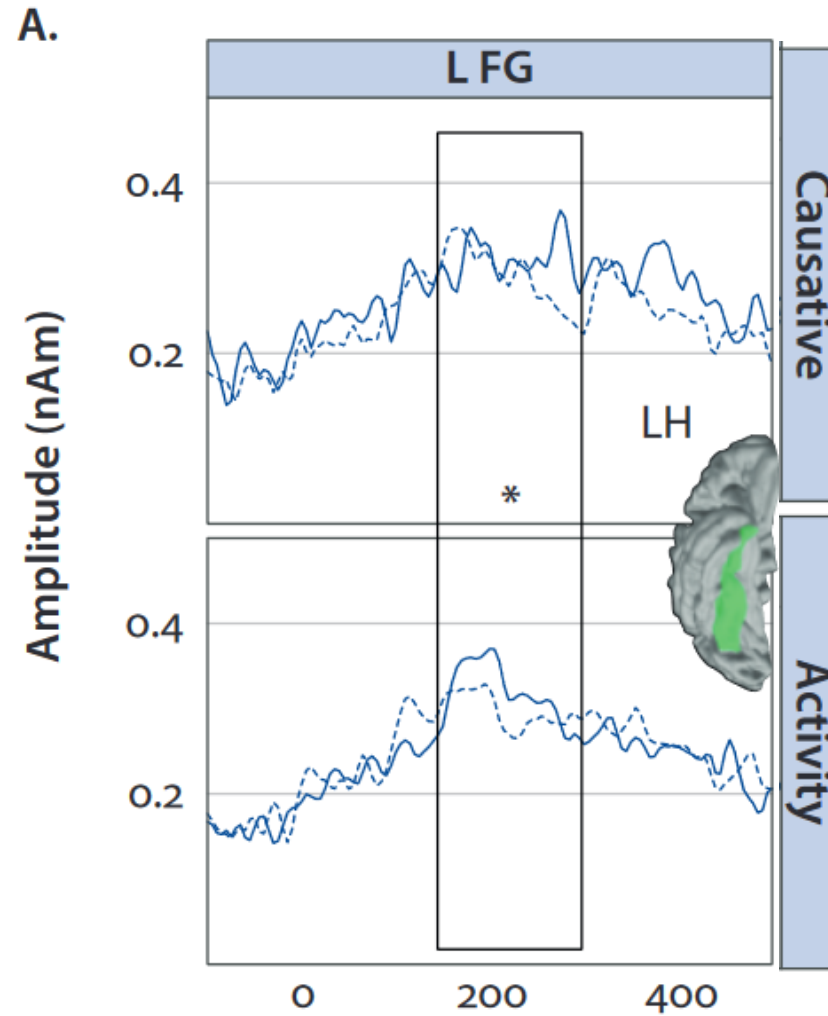
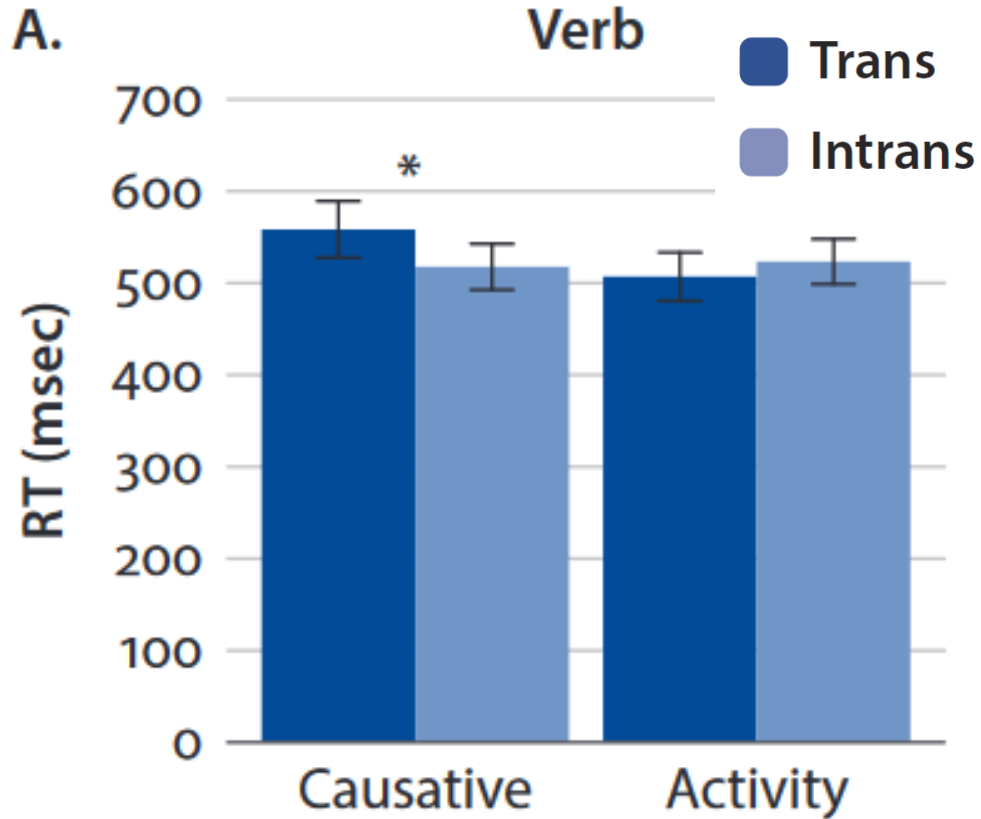
Transitive entails intransitive

Processing Prediction: Interaction

Assuming a processing cost due to event structure complexity (causativity):



Levinson & Brennan 2016



Stimuli Design

Questions to indicate transitivity prior to verb:

- 1) What did the child open?
- 2) When did the door open?

Inanimate subject biases towards intransitive reading in (2)

Any “cost” of ambiguity works against hypothesized effect

Stimuli

Wh	did	D	N	V	P	D	N	Args	Verb Type
What	did	the	cook	thaw	in	the	cafeteria?	2	Result
When	did	the	popsicle	thaw	in	the	cafeteria?	1	Result
What	did	the	teacher	hum	for	the	students?	2	Manner
When	did	the	teacher	hum	for	the	students?	1	Manner

87 pairs (43 result, 44 manner), 110 fillers

Latin-square counter-balanced

Verb frequency and sentence acceptability matched

**Replication 1:
web-based self-paced
reading time**

Exp 1: Collection & Analysis

Data Collection

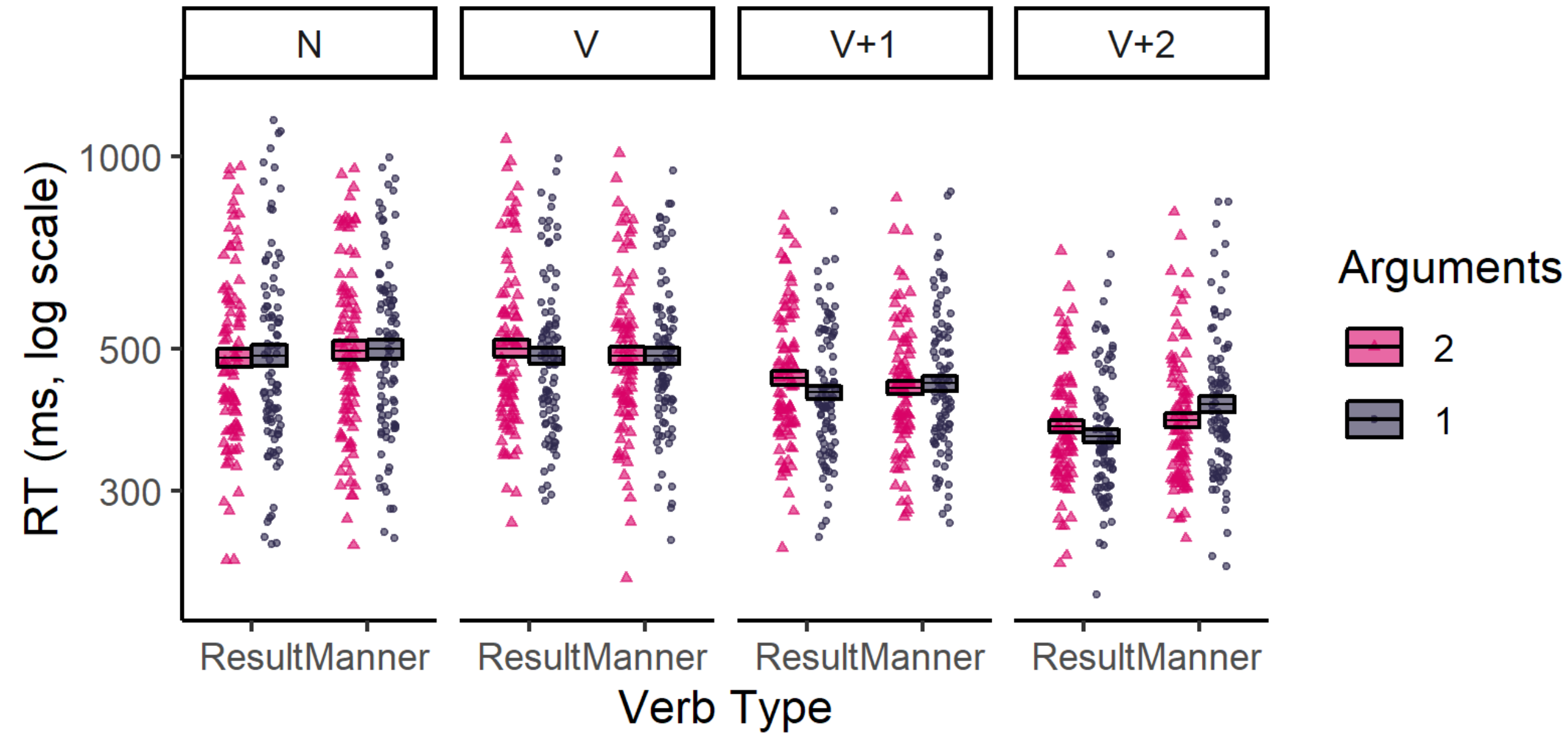
90 participants

Self-paced reading
moving window via
Ibexfarm

Statistical Analysis

Hierarchical regression
(Gelman & Hill 2006;
Baayen et al. 2008) with
Participants and Items as
random effects (more
detail later)

Self-Paced Reading



Self-Paced Reading

N

V+1

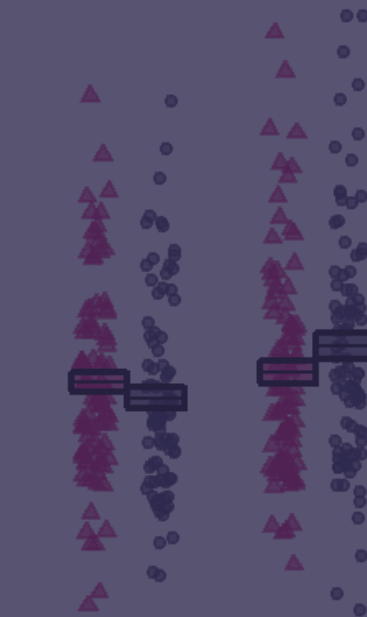
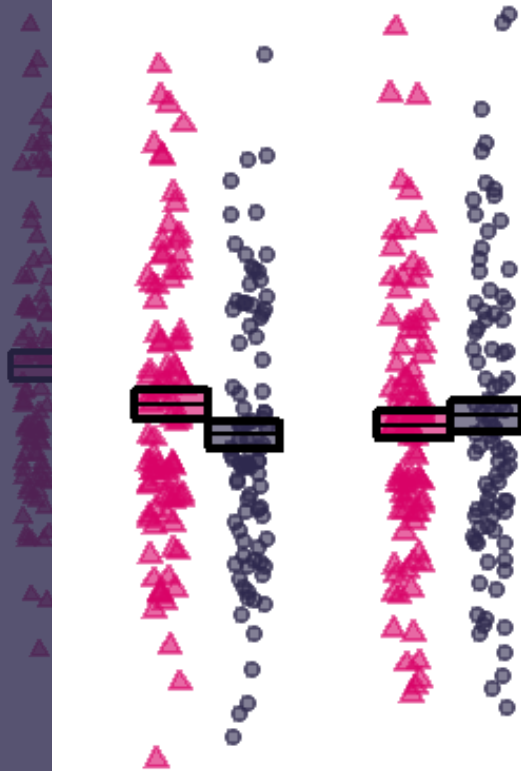
+1

V+2

Interaction:
 $\beta = .04, se = .015, p < .05$

fixed effects: verbytype *
transitivity, length, frequency
random: (1|participant) +
(1|item)

Arguments



ResultManner

Re

Manner

ResultManner

ResultManner

Self-Paced Reading

V+2

RT (ms, log scale)

1000
500
300

N V V+1

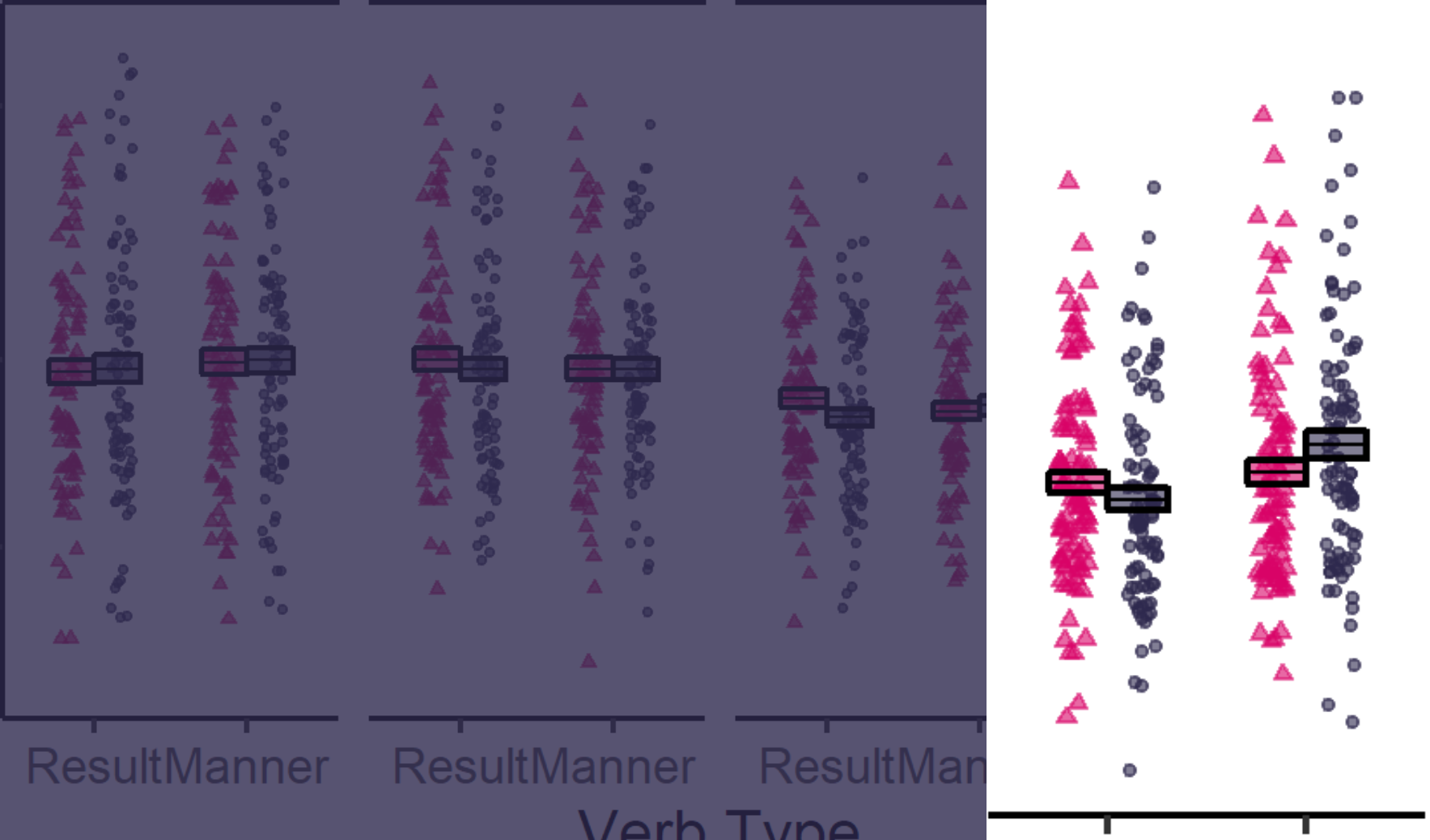
ResultManner ResultManner ResultMan

Verb Type

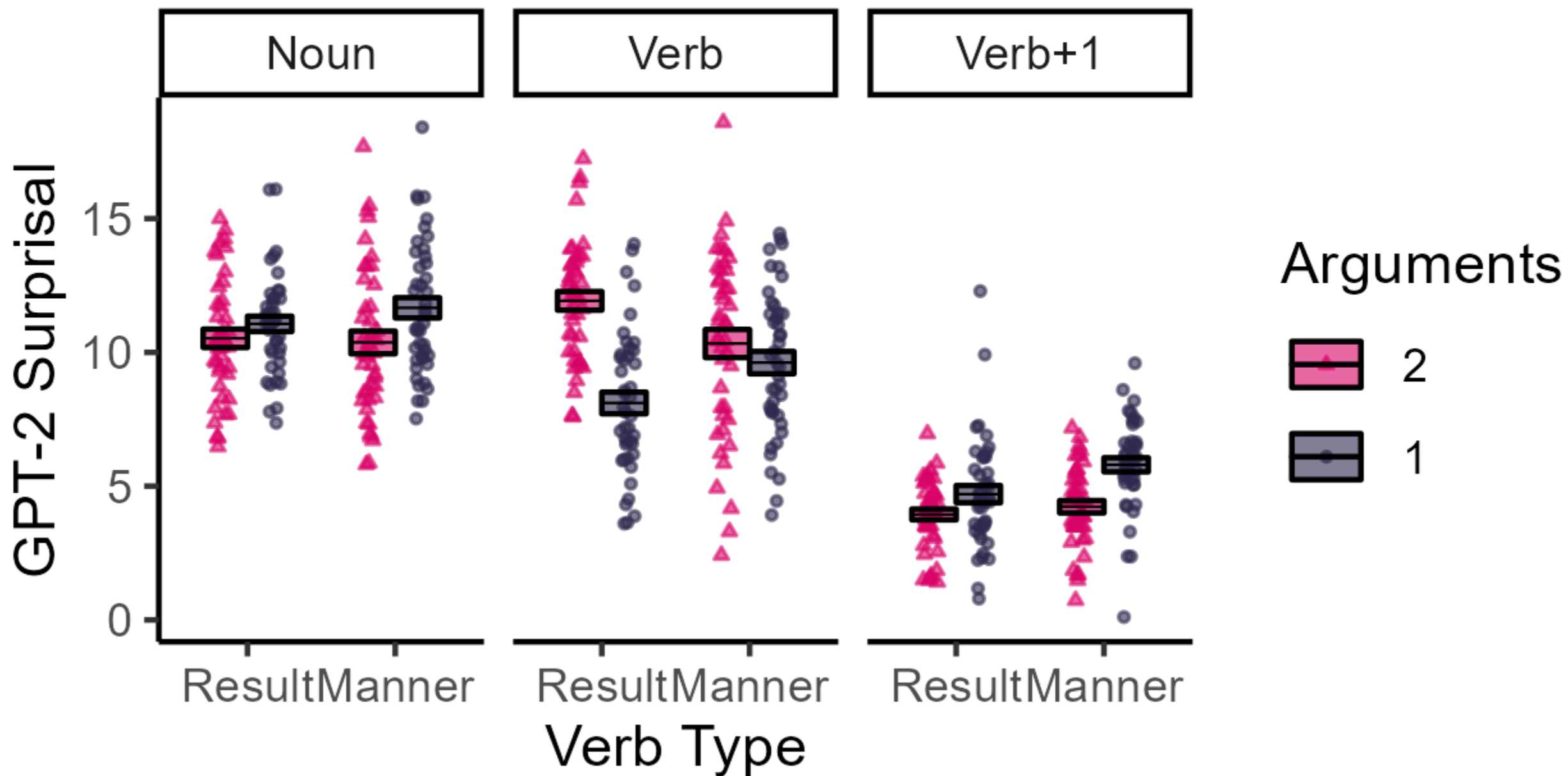
Arguments

2
1

ResultManner



GPT-2 Surprisals



Agenda

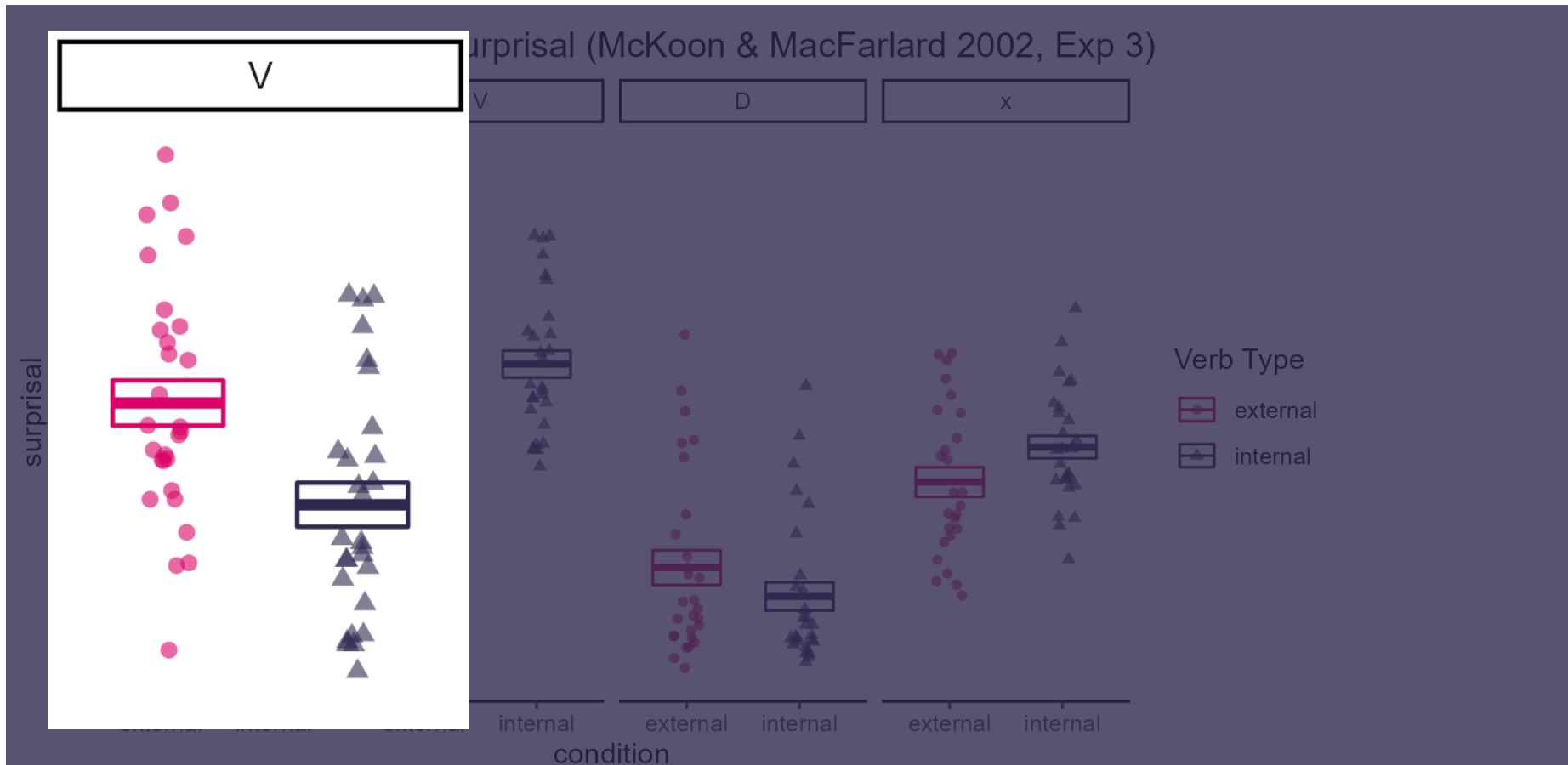
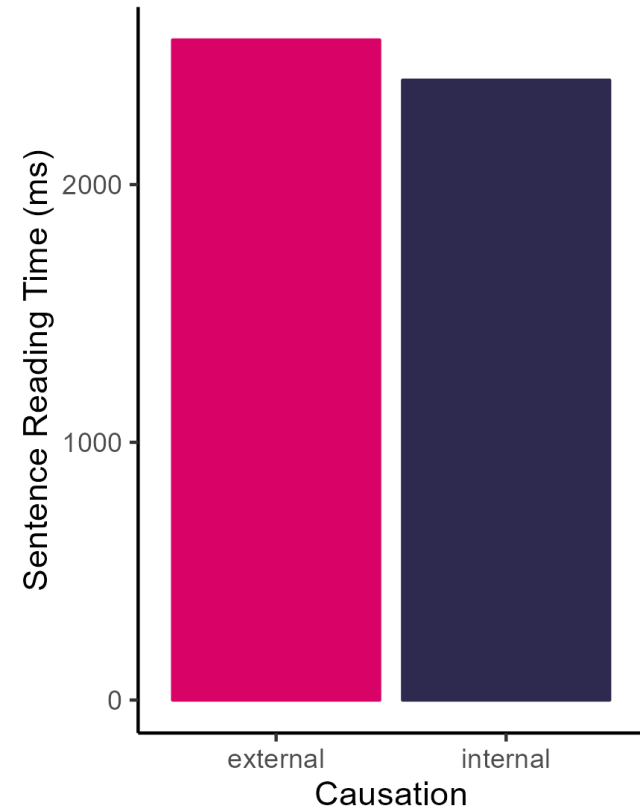
- 1 Semantics Beyond vs. Within Surprisal
- 2 Replicating Causativity Cost
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- 4 Deeper exploration with the Maze Task

McKoon & MacFarland 2002

The illness atrophied the lower leg. (external)

The plants bloomed yellow blossoms. (internal)

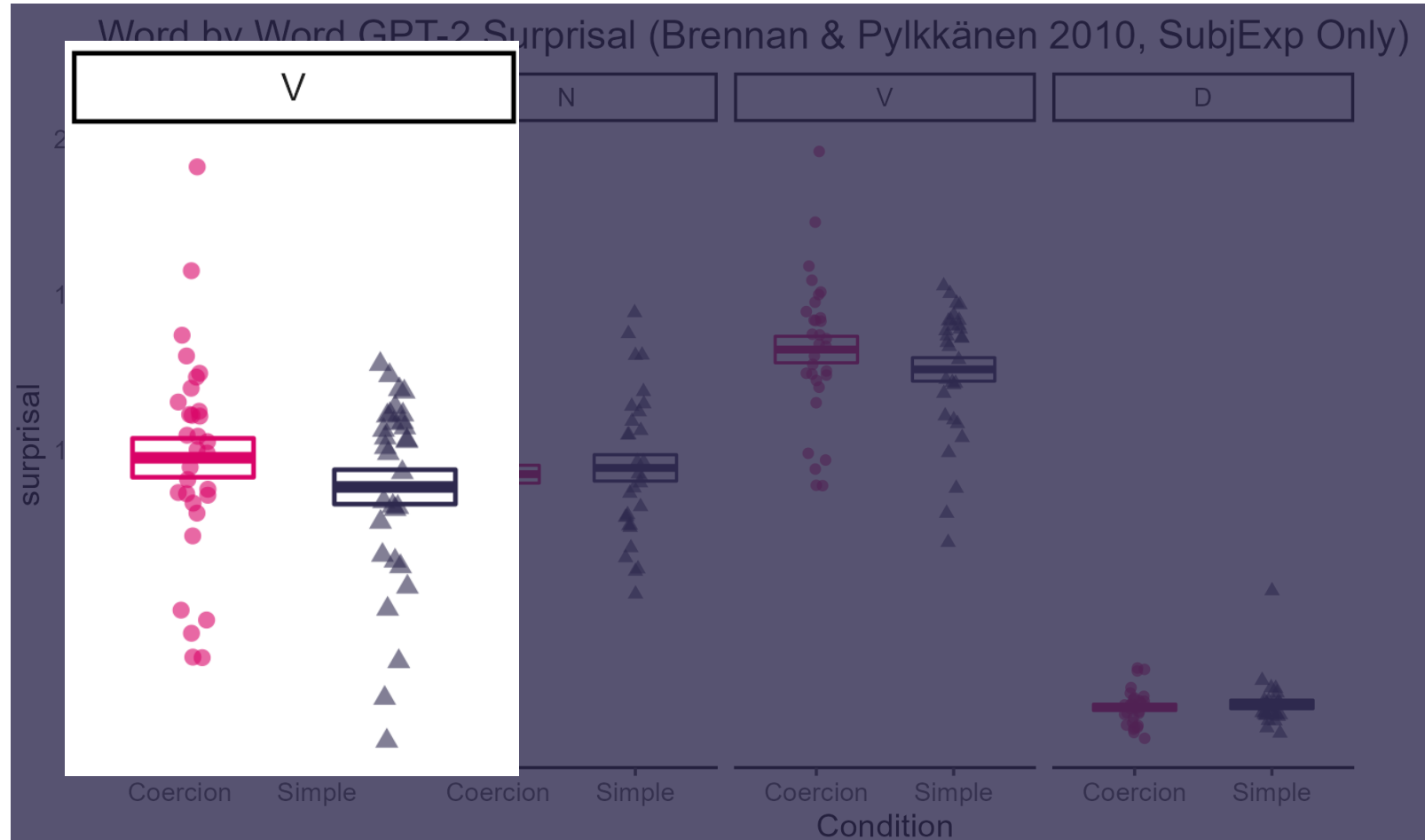
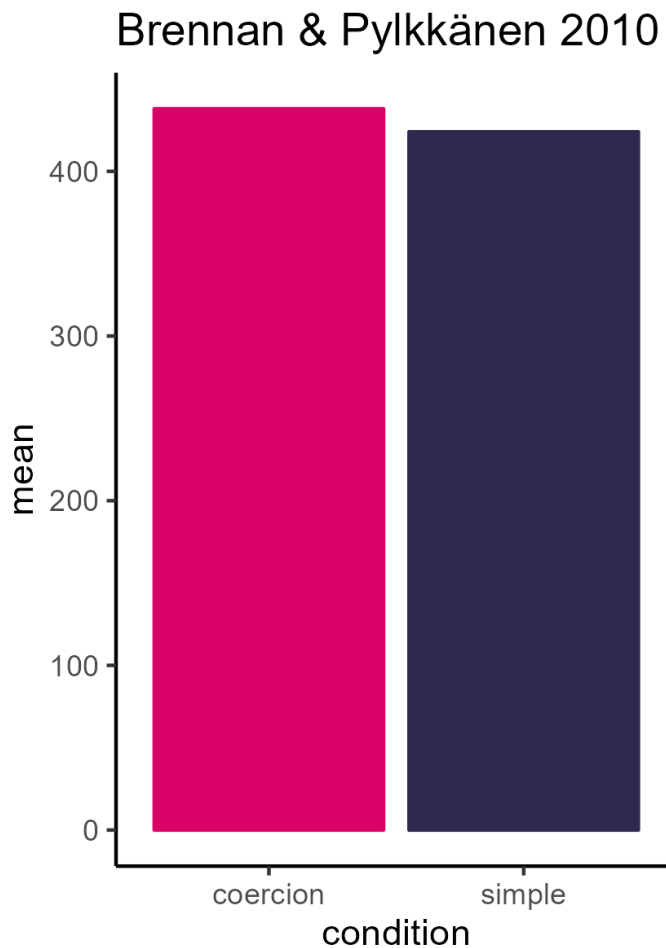
McKoon and MacFarland 2002



Brennan & Pytkänen 2010

Within a few minutes, the child cherished the precious kitten. (coercion)

Without a doubt, the child cherished the precious kitten. (simple)

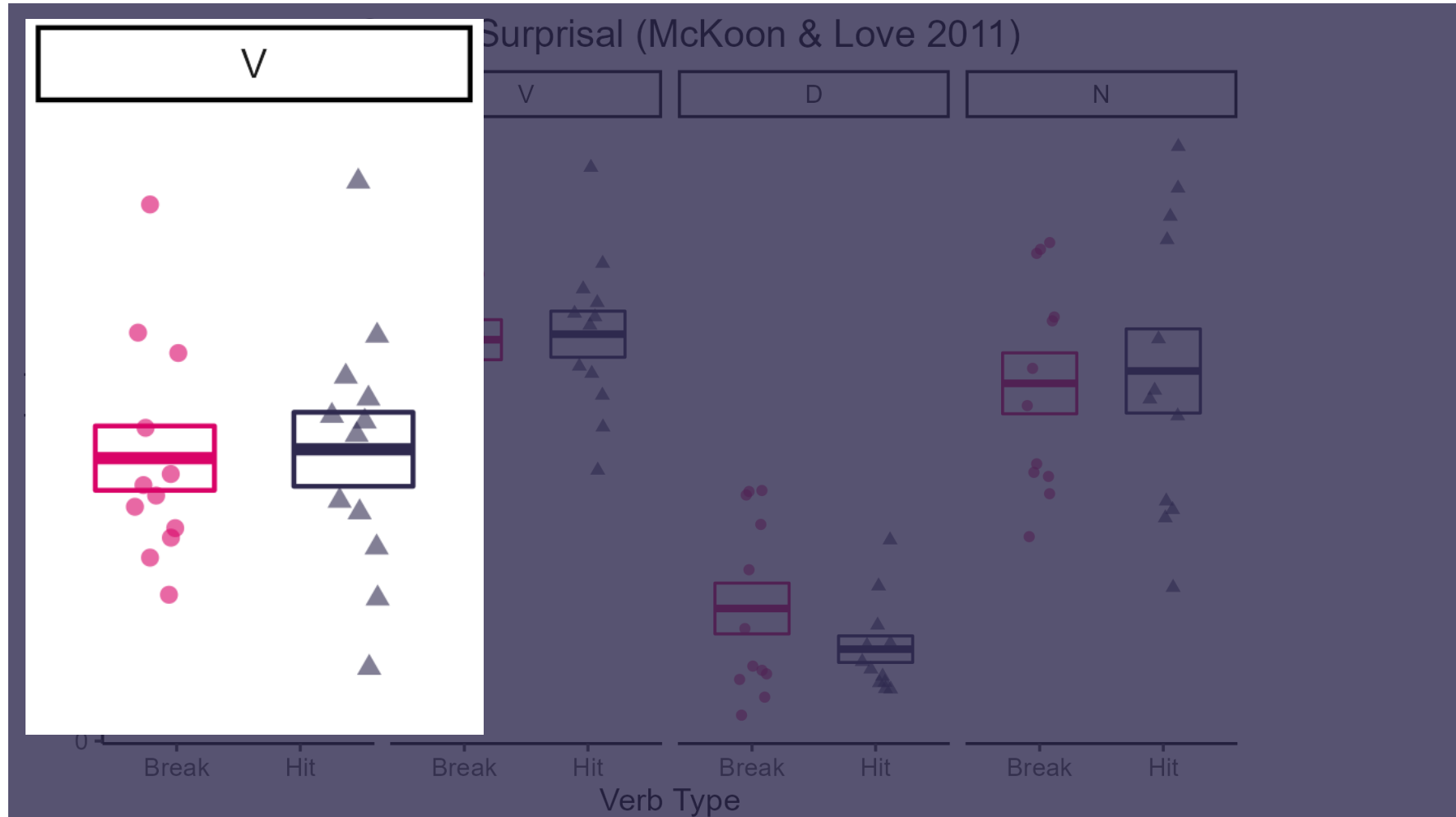
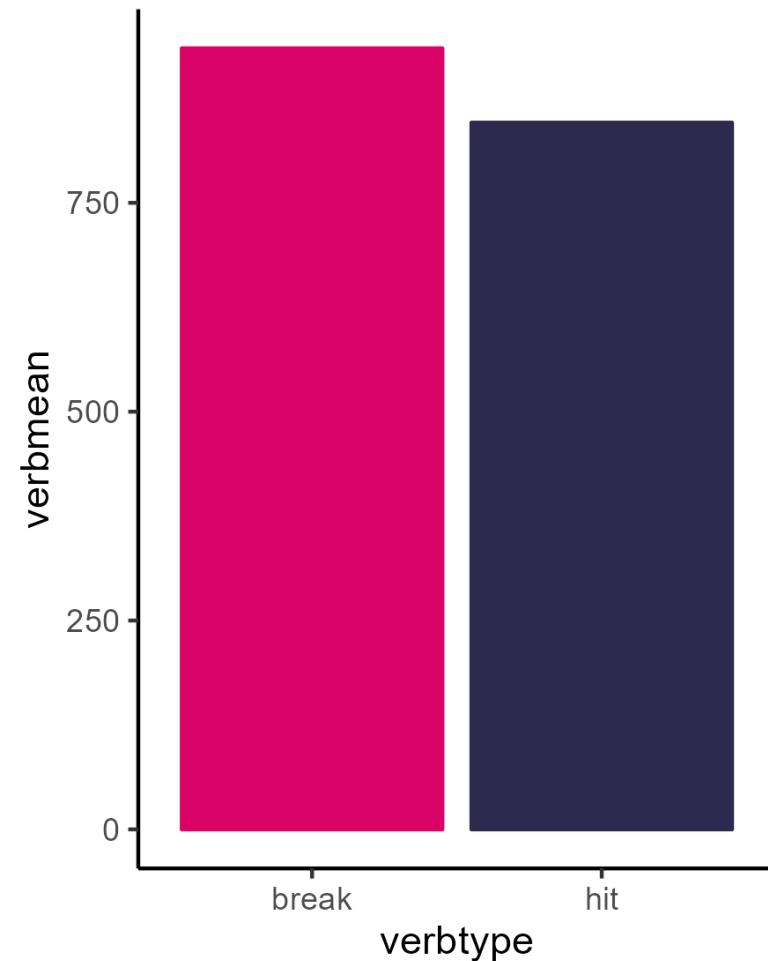


McKoon & Love 2011

The stones cracked my windshield. (break)

The sheriff nudged my elbow. (hit)

McKoon and Love 2011 Exp 3

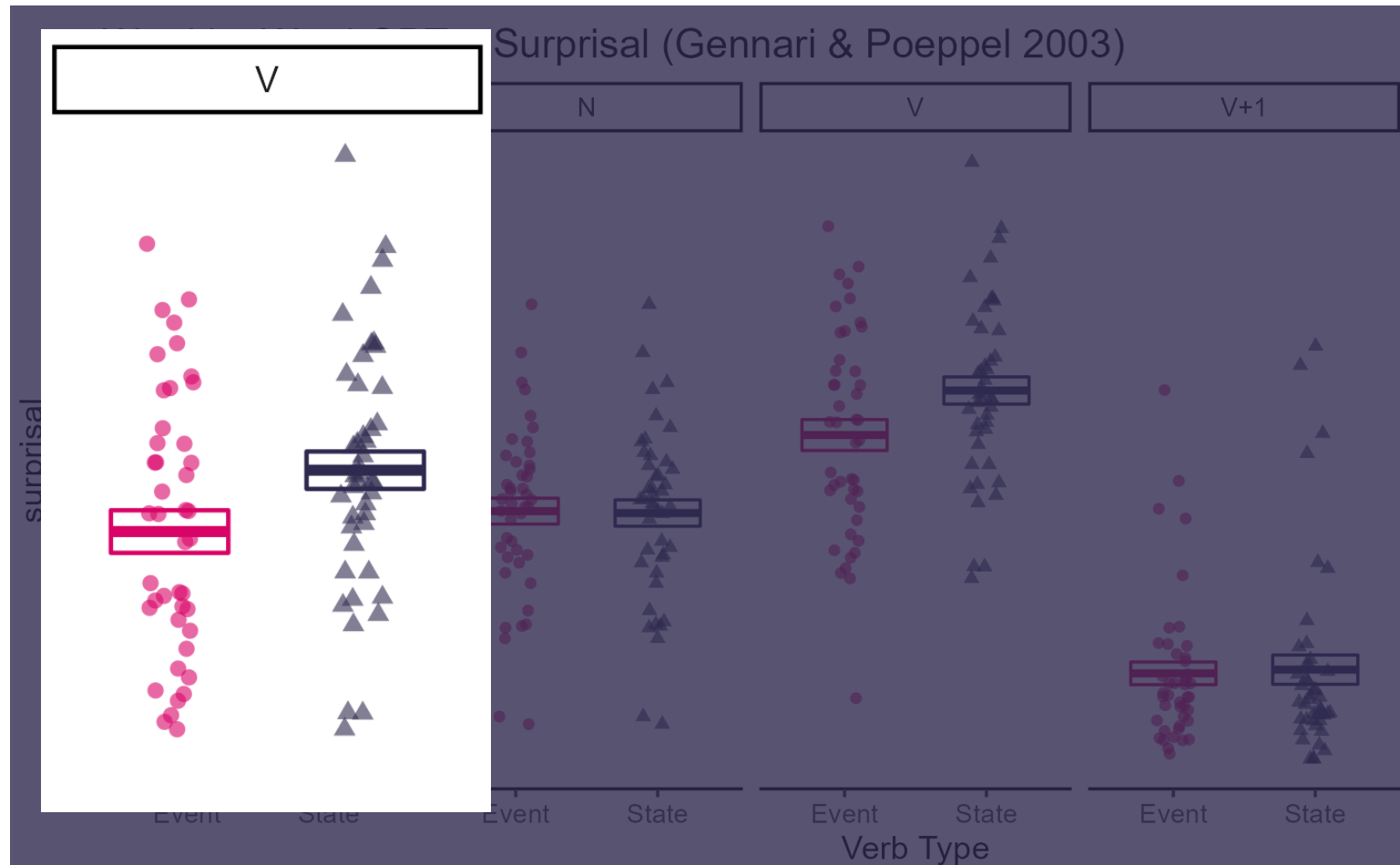
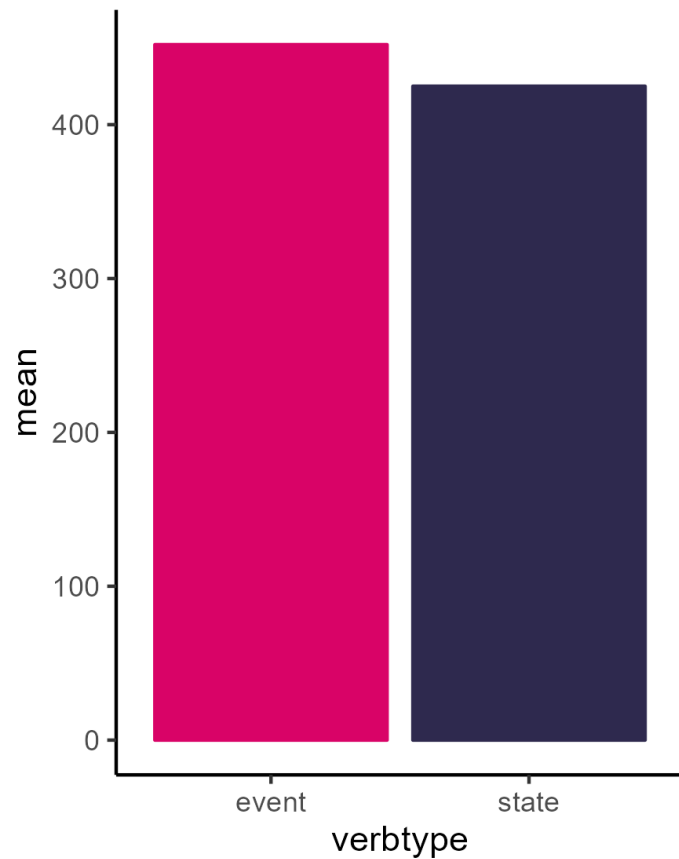


Gennari & Poeppel 2003

The head librarian arranged a new weekly meeting. (eventive)

The head librarian belonged to a union committee. (stative)

Gennari & Poeppel 2003 Exp 1



Why differences?

Some event structure contrasts **may** influence language use probabilities where there is “choice” (within surprisal):

transitive vs. intransitive result (agentive event)

Others **may** vary in complexity without influencing probabilities – no “choice” (beyond surprisal):

manner vs. result (causativity)

eventive vs. stative

Due to argument and event structure interactions, these are complex relationships!

Semantics within surprisal

Semantics beyond surprisal

**How to tell
the difference?**

risal

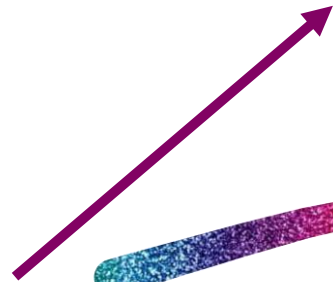
motor function

motor function

Beyond Surprisal



reading
times



inaccurate
language model?

Self-Paced Reading

N

V+1

+1

V+2

Interaction:
 $\beta = .02, se = .016, p > .05$

fixed effects: verbytype *
transitivity, length,
gpt2 (prior word)

random: (1 | participant) +
(1 | item)

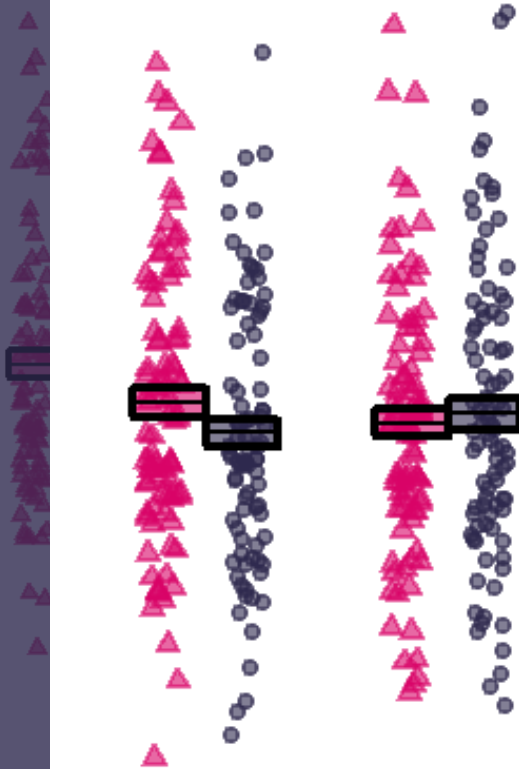
Arguments



2



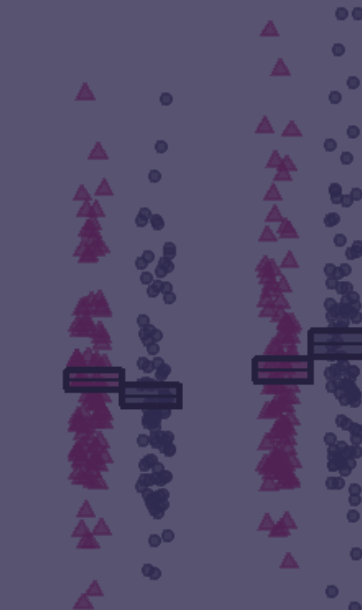
1



ResultManner



Manner



ResultManner

Agenda

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- ④ **Deeper exploration with the Maze Task**

Maze Task

What

X - X - X

did

sir

west

the

cook

onto

thaw

hubs



G-Maze Task (Forster et al 2009)

Less natural, but more incremental - no spillover “spread”

Greater power (Boyce et al 2020)

High surprisal “ungrammatical” alternatives generated with A-maze (Boyce et al 2020)

Exp 2: Collection & Analysis

Data Collection

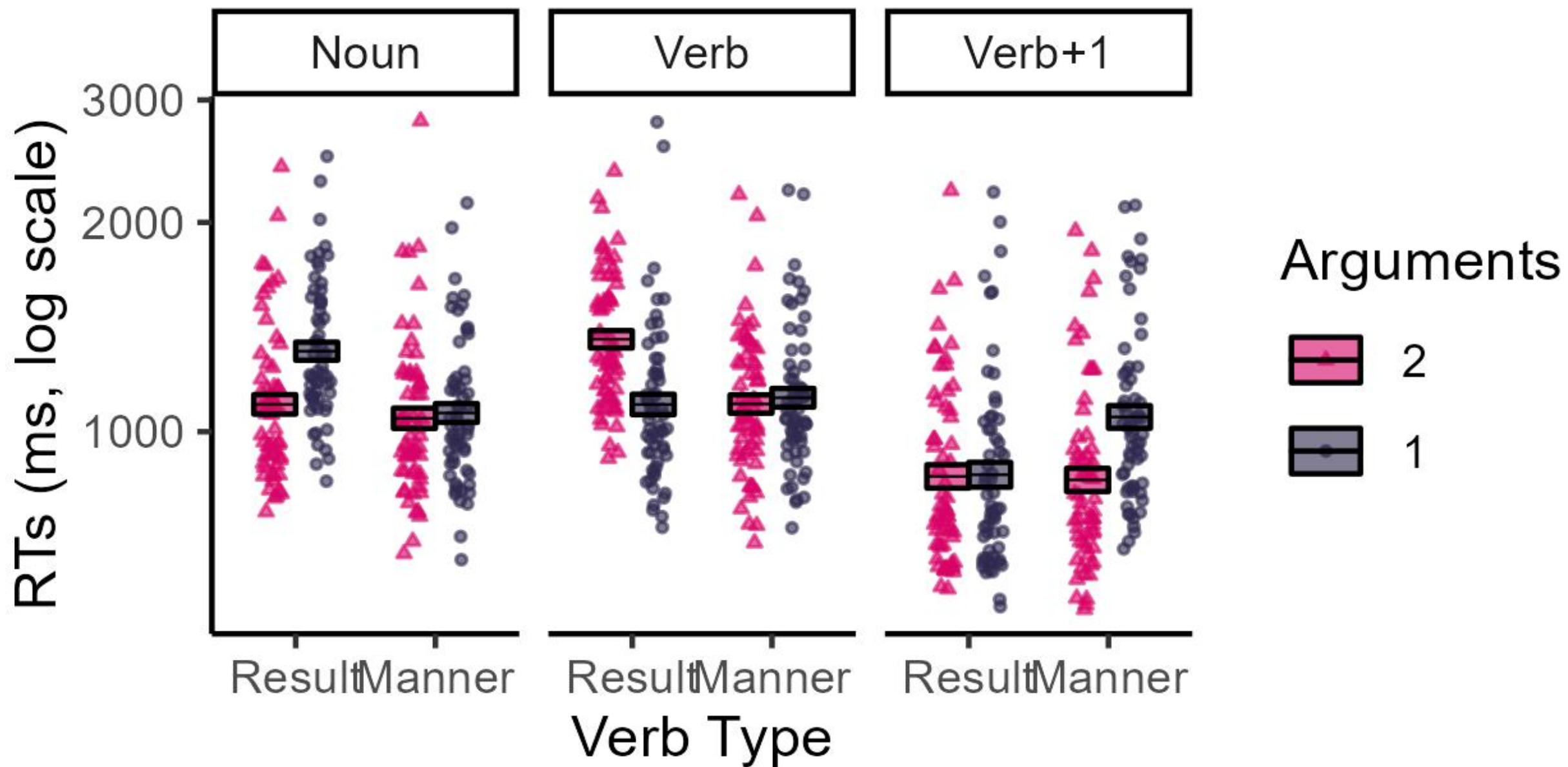
60 participants

Maze task via Ibexfarm

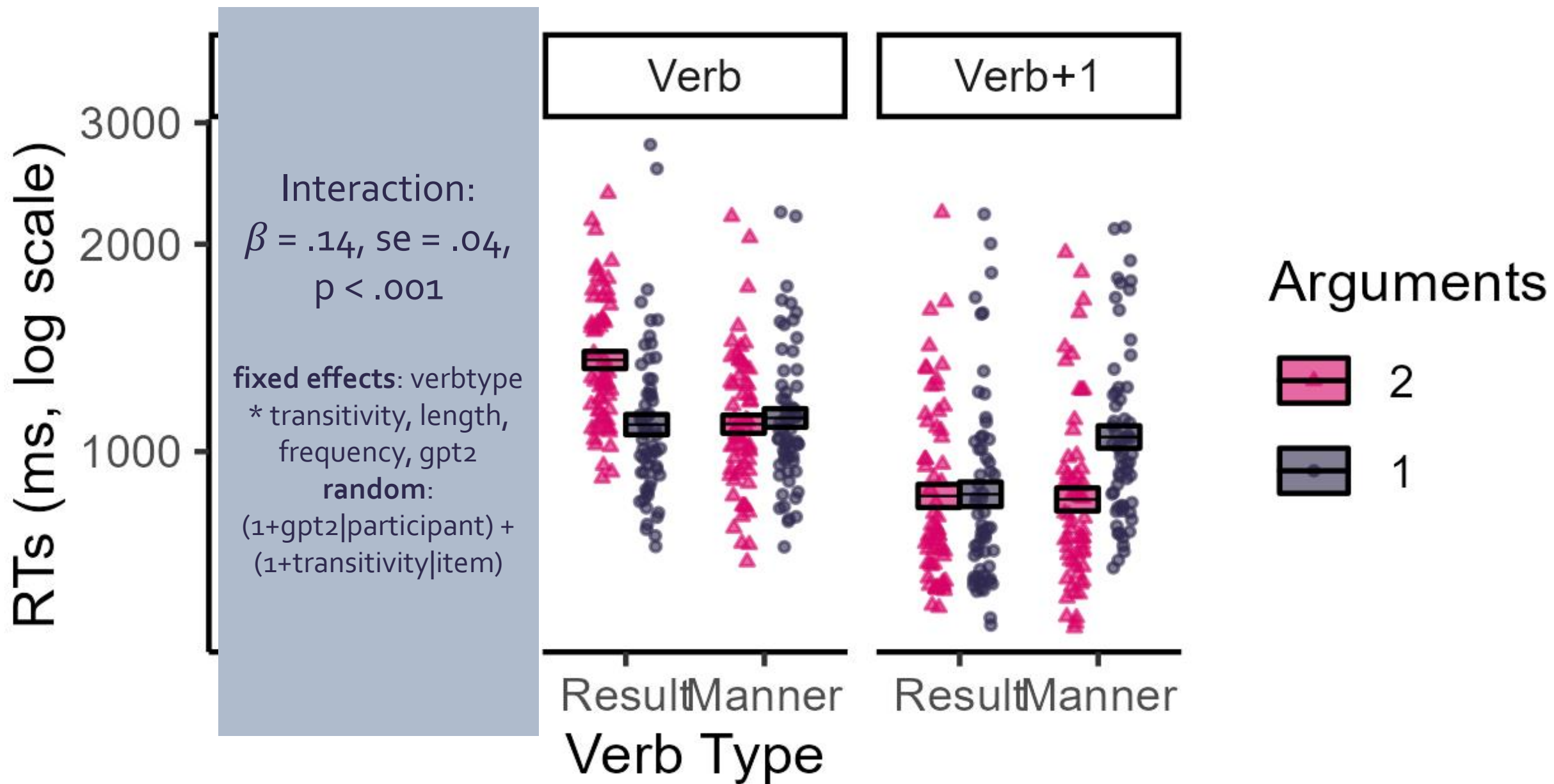
Statistical Analysis

Hierarchical regression (Gelman & Hill 2006; Baayen et al. 2008) with Participants and Items as random effects

Grammatical Maze Results

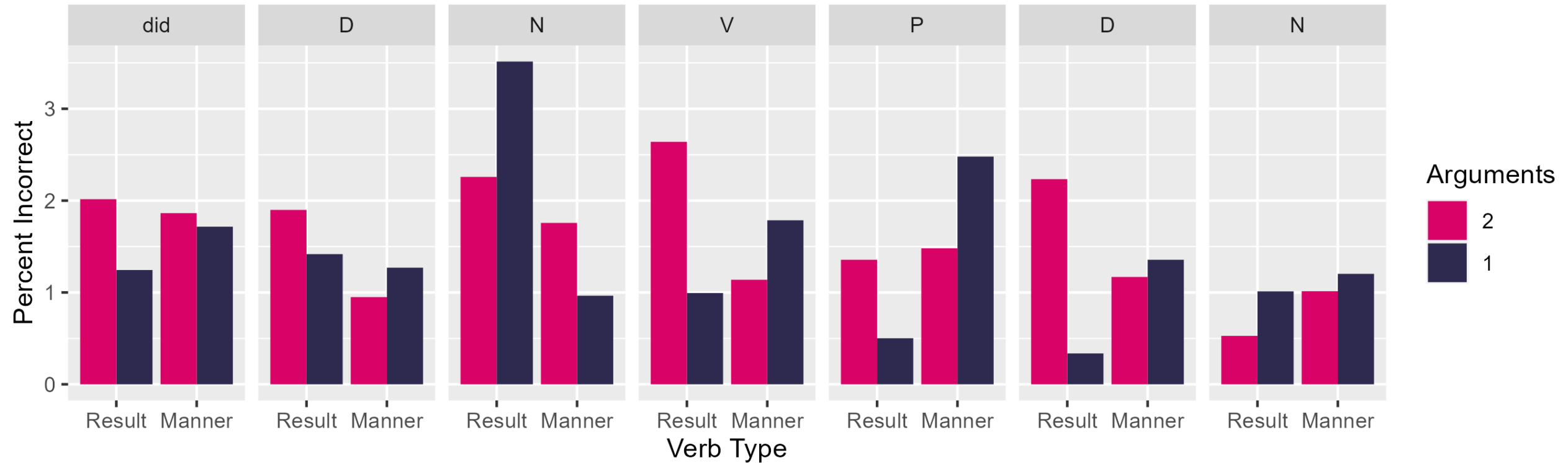


Grammatical Maze Results



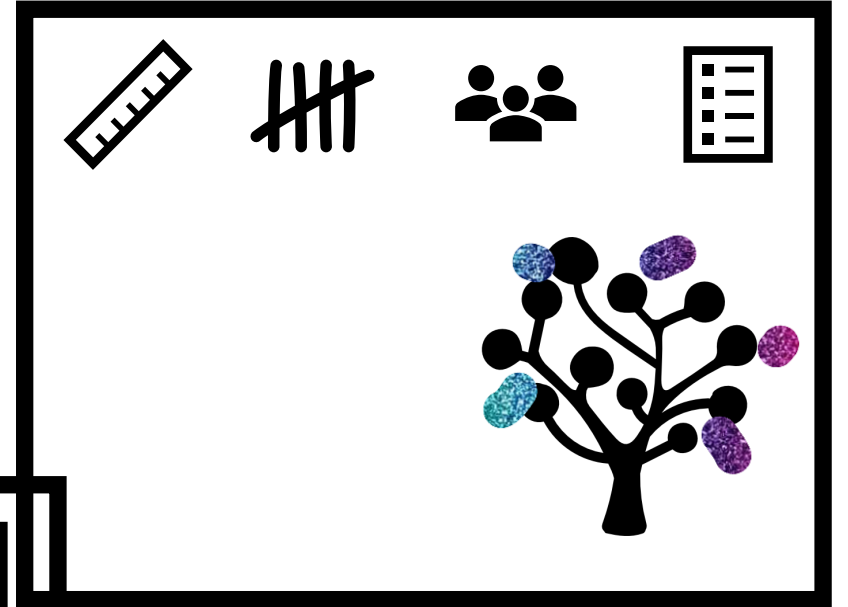
Percent Incorrect Responses

Percent Incorrect by Condition

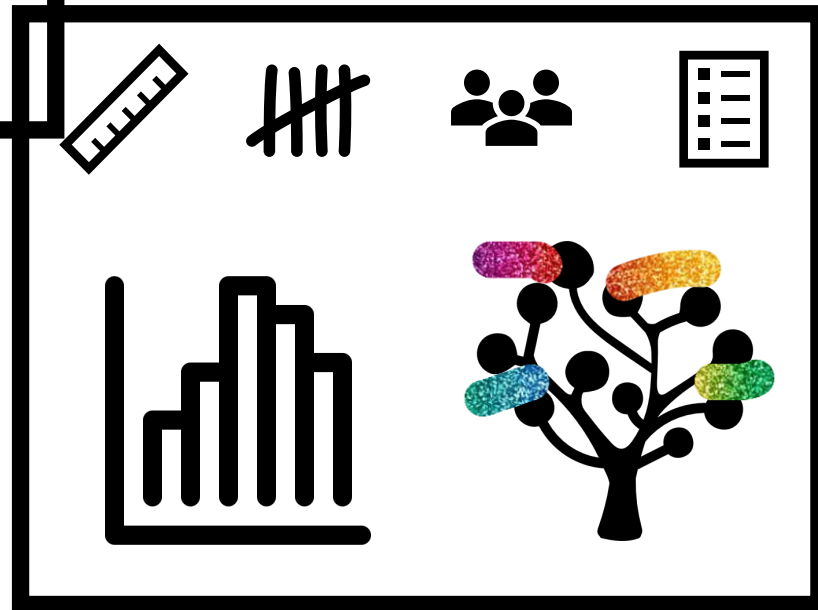


Replication 2: Statistical Model Comparison

Model Comparison



Full vs. GPT-2 Only

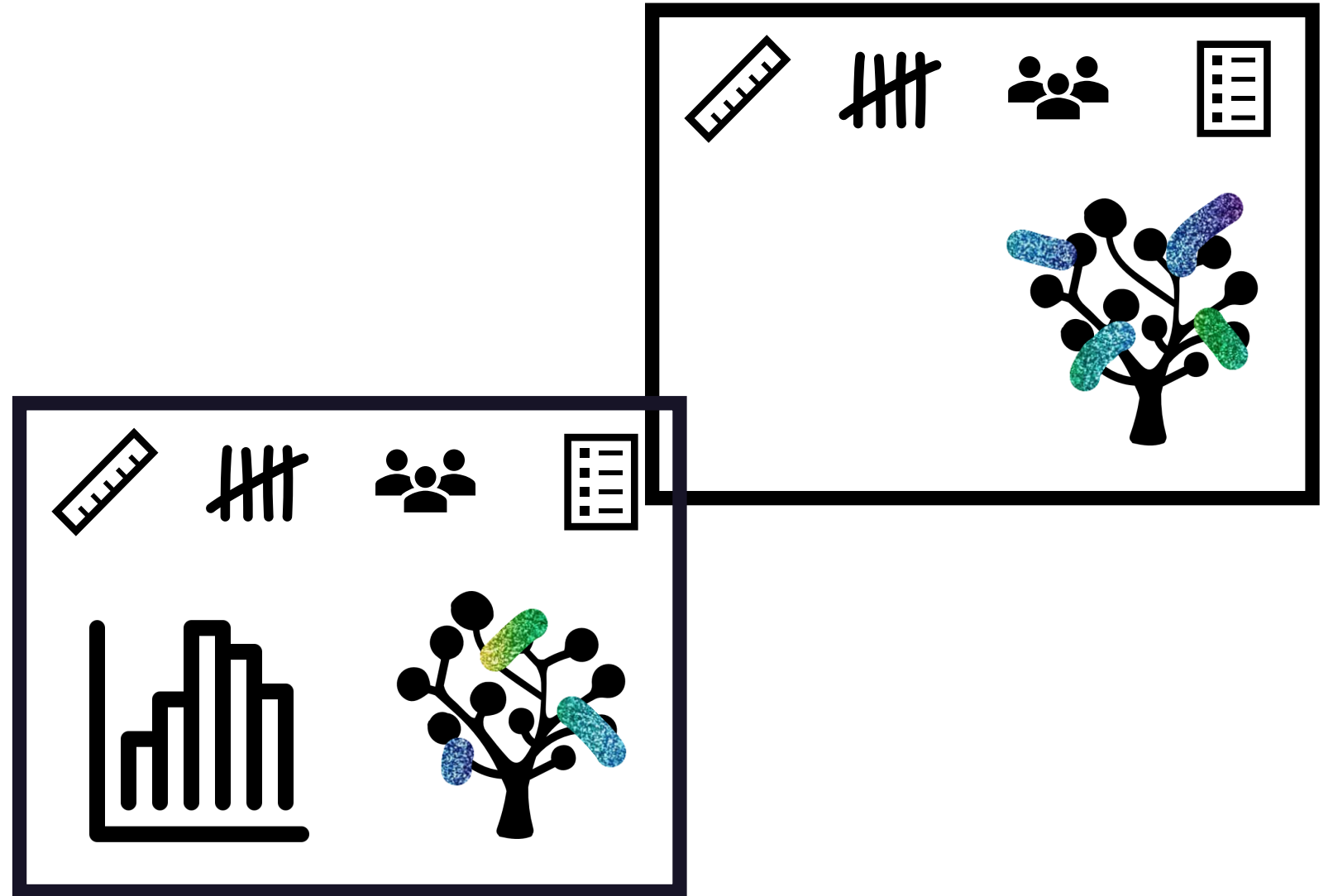


Full vs. GPT-2 Only

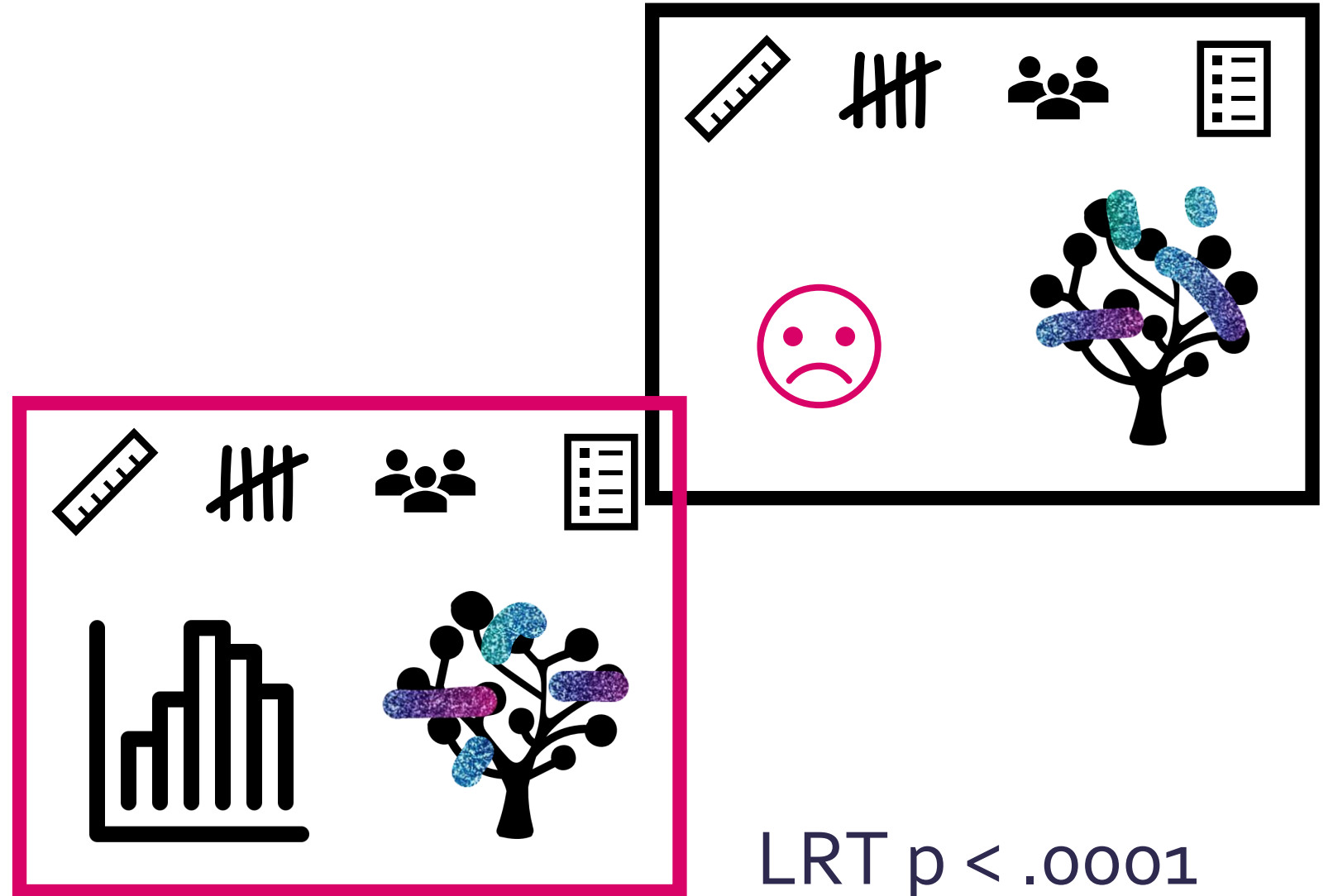


LRT $p < .0001$

Full vs. Event Structure Only



Full vs. Event Structure Only



Model Comparison



Conclusions

Maze and other highly incremental measures may help us tease apart influences

Some event structure, such as causativity, “evades” the surprisal bottleneck

Need to continue exploring other contrasts and languages

Also can explore the relative timing of effects (e.g. via neural responses)

Thank you!

ELM organizers

RAs: Yizhi Tang, Lila Tappan, Brighton Pauli,
Yasemin Gunal, Emma Thronson, and Thea
Kendall-Green!

University of Michigan UROP.

Selected References

[1] G. McKoon and J. Love, *Language and Cognition*, 2011. [2] G. McKoon and T. MacFarland, *Language*, 2000. [3] G. McKoon and T. Macfarland, *Cognitive Psychology*, 2002. [4] S. Gennari and D. Poeppel, *Cognition*, 2003. [5] M. Rappaport Hovav, in *Perspectives on Causation*, 2020. [6] R. Levy, *Cognition*, 2008. [7] J. Hale, presented at the NAACL, 2001. [8] J. Hale, *Language and Linguistics Compass*, 2016. [9] K. I. Forster, C. Guerrera, and L. Elliot, *Behavior Research Methods*, 2009. [10] N. Witzel, J. Witzel, and K. Forster, *J Psycholinguist Res*, 2012. [11] L. Levinson and J. Brennan, in *Morphological Metatheory*, 2016. [12] L. Pykkänen, *Introducing Arguments*. 2008. [13] A. Alexiadou, E. Anagnostopoulou, and F. Schäfer, in *Phases of Interpretation*, 2006. [14] M. Rappaport Hovav and B. Levin, in *The Theta System*, 2012. [15] A. Drummond, *Ibex farm*. Online server, 2013. [16] D. Bates and M. Maechler, 2009. [17] A. Kuznetsova, P. B. Brockhoff, and R. H. B. Christensen, *Journal of Statistical Software*, 2017. [18] A. Korhonen, Y. Krymolowski, and T. Briscoe, presented at the LREC, 2006. [19] A. Radford et al., *OpenAI blog*, 2019. [20] V. Boyce, R. Futrell, and R. P. Levy, *Journal of Memory and Language*, 2020. [21] K. Gulordava, P. Bojanowski, E. Grave, T. Linzen, and M. Baroni, *arXiv:1803.11138 [cs]*, 2018.